



new tools

Front Page **Resources - Learning Event Generators**

Active Learning Conference

[Home Page](#) - [Read another one](#) - [Hide links](#)

Contact

Learning Event Generator - Latest 2500 ideas at random

John

order

tracking

Latest

Buy

Newtools

the book

Cinegraph

Central

Digital

Storytelling

Guidance

and Writing

John's

Feedback

Learning

Event

Generators

Podcasts

Training

Resources

the learning event generator

"hitting the media 'shift key' for learners"

new improved now with over 2500 permutations

do

scientific notation

as

a flash animation

[click here](#)



illustration Spike Gerre

Another Difference Engine from the desk of John Davitt

now generating 2,500 possible learning event ideas / email john and get your own editable 20x20 version.

Send your ideas in and we'll keep adding them. What do people think about different age generators?

Some questions in this session

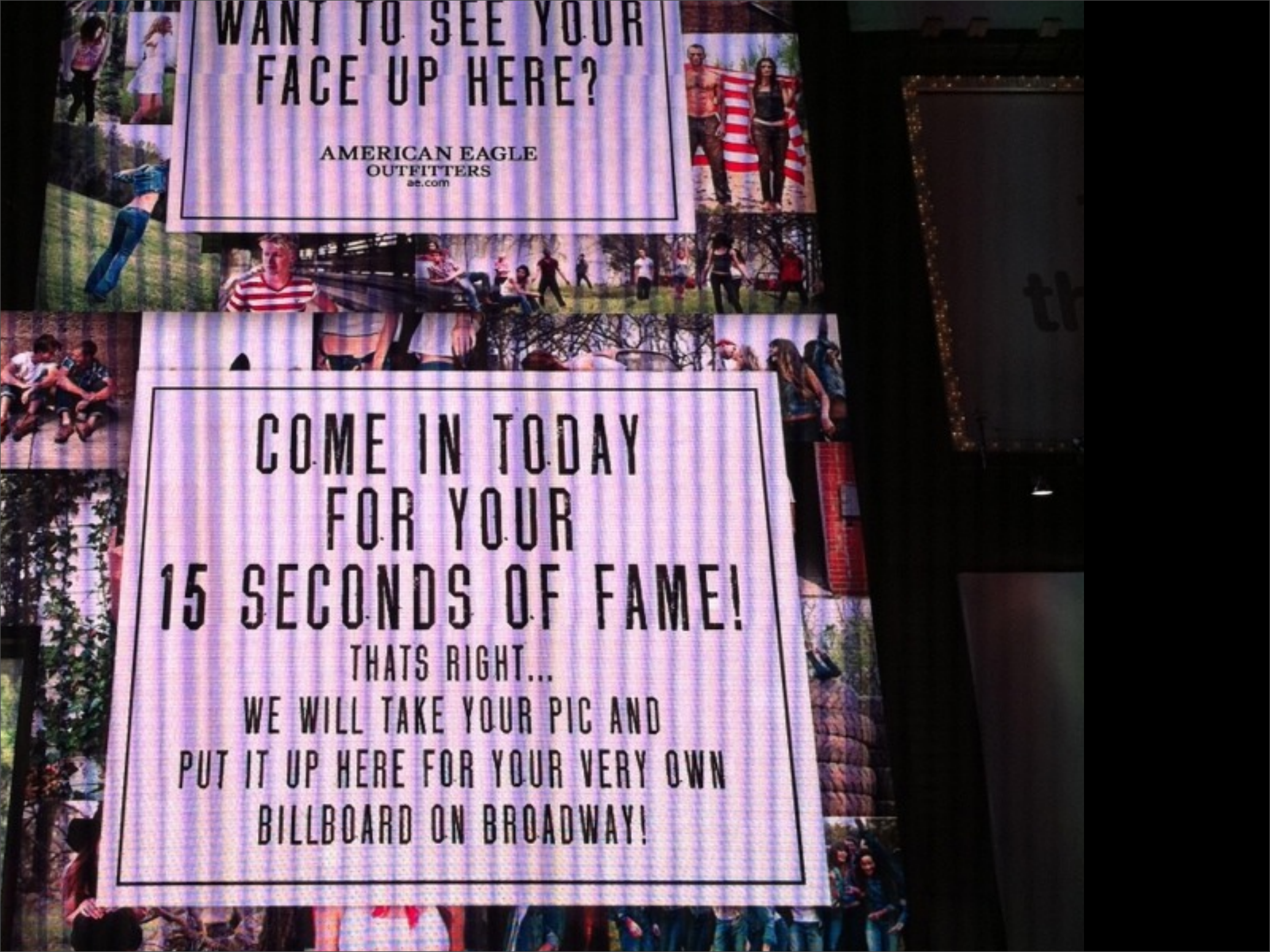
- Does an online learning environment enhance thinking and learning?
- How can we determine the quality of student thinking when we use ICT tools?

MARTIN

STEP INSIDE
TO GET
YOUR FACE
UP HERE.



AMERICAN EAGLE
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WANT TO SEE YOUR
FACE UP HERE?

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OUTFITTERS
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COME IN TODAY
FOR YOUR
15 SECONDS OF FAME!

THATS RIGHT...

WE WILL TAKE YOUR PIC AND
PUT IT UP HERE FOR YOUR VERY OWN
BILLBOARD ON BROADWAY!



Everything Bad is Good for You.

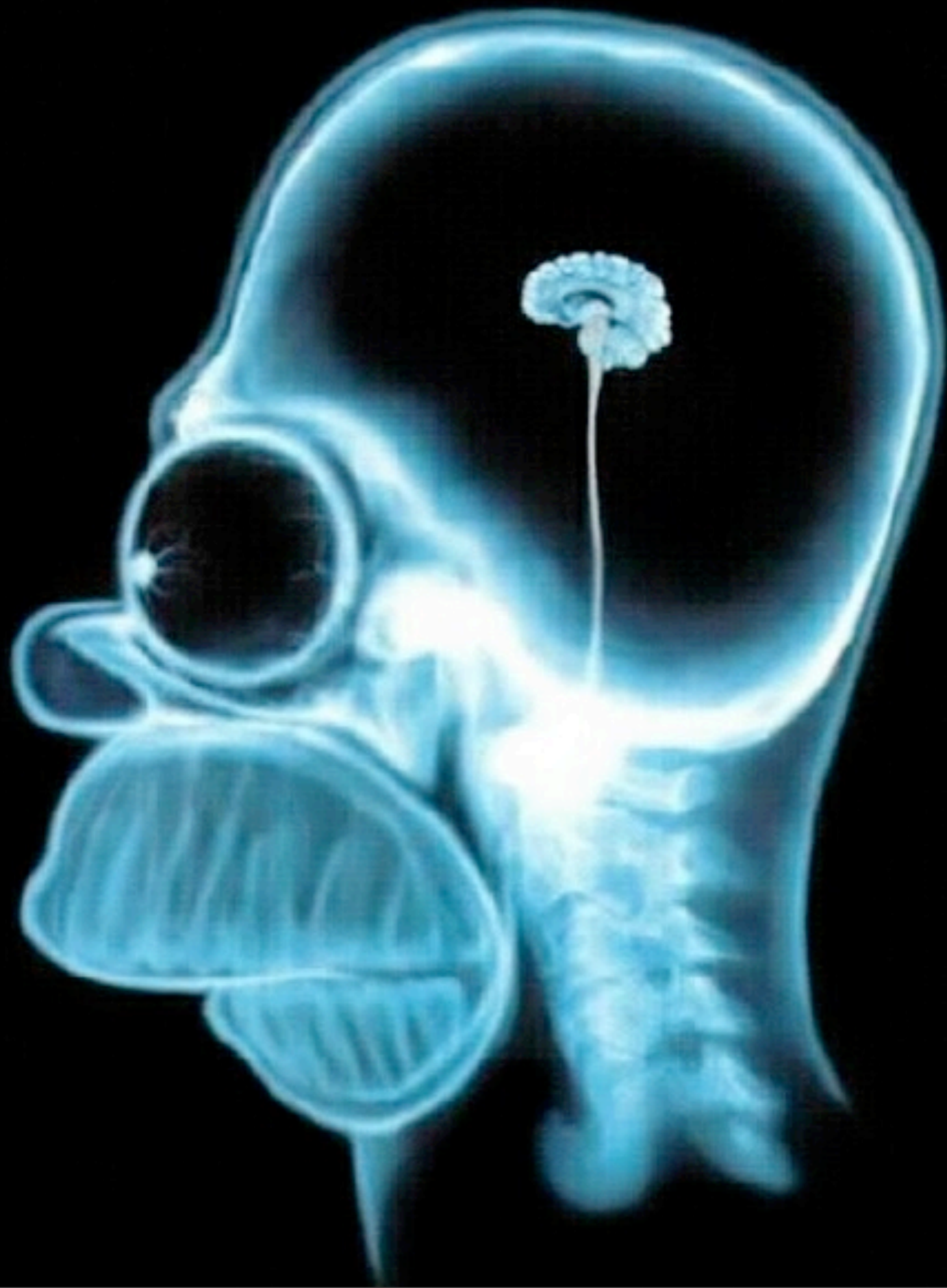


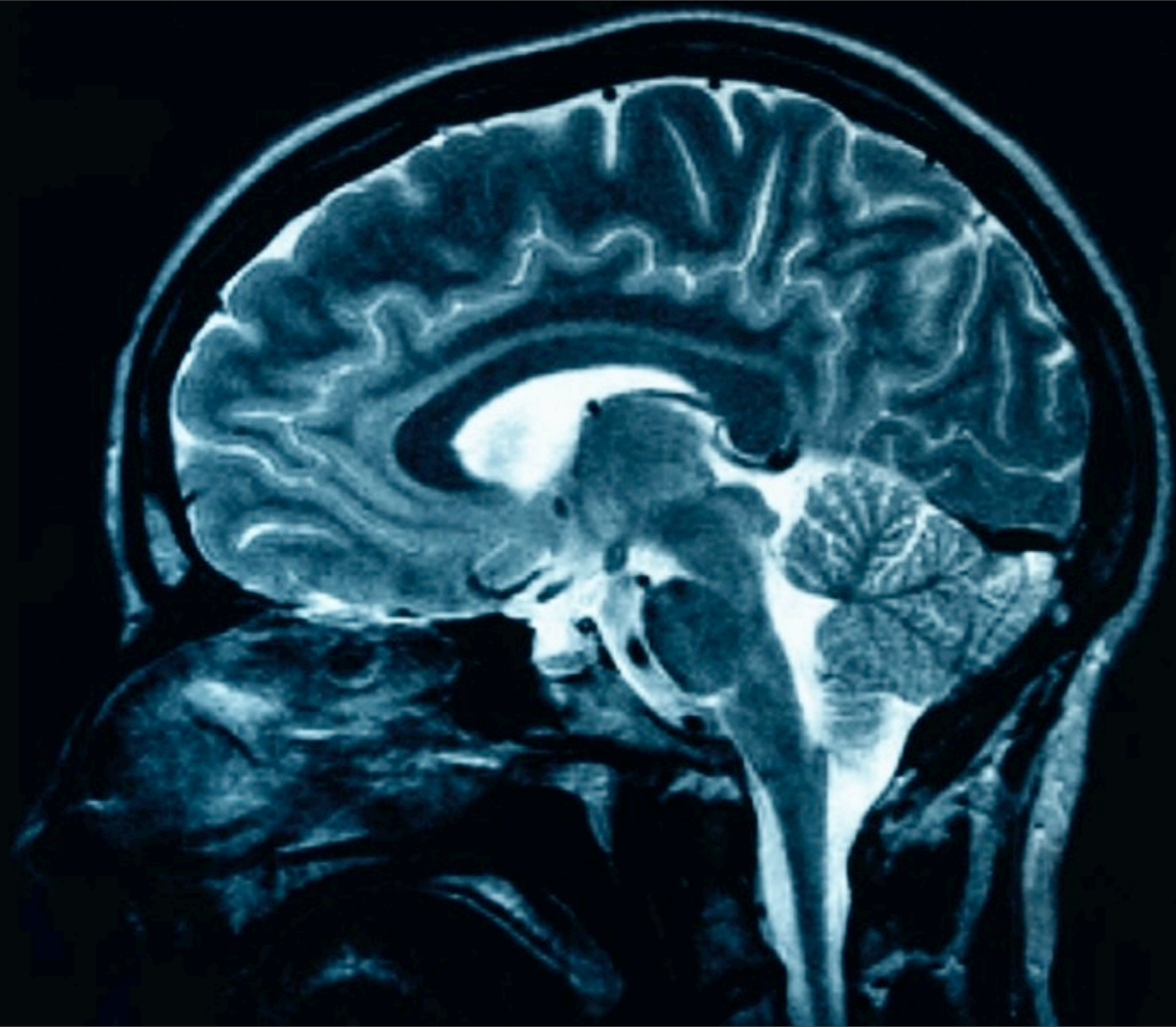
'As witty as
Seinfeld and as
wise as ER'
New
Statesman

'Wonderfully
entertaining'
Malcolm
Gladwell

Steven
Johnson

- The Sleeper Curve – the steady increase in intellectual rigour and content in the popular culture of the past 3 decades
- The Flynn Effect: In the past 46 years, the American people have gained 13.8 IQ points on average
- The popular culture has been growing increasingly complex over the past few decades, exercising our minds in powerful new ways
- The nonliterary popular culture is honing *different* mental skills that are just as important as the ones exercised by reading books







Interview Questions

- What has most challenged your thinking thus far at ULearn? And why?
- How do you use the online world to advance your thinking and learning?
- What do you believe is the single most powerful digital tool or process you use to advance your students' thinking?



Curriculum

**Pedagogy /
Andragogy**

Assessment

Reporting



**Digital
Curriculum**

**Digital
Pedagogy /
Andragogy**

**Digital
Assessment**

**Digital
Reporting**

Skills for thinking

- Creative (adapt, imagine, predict, invent, hypothesise, challenge, redefine, expand)
- Critical (synthesise, analyse, generalise, critique, examine, infer, interpret, classify)
- Metacognitive (evaluate, reflect, summarise, review, conjecture, plan, query)
- Adapted from: Learner-Centred Assessment (Wilson & Murdoch, 2006); and, Thinkers Keys revised version (Ryan, 2007)

Higher order thinking

1st level. Every student is involved only with lower order thinking in which they are presented with a series of facts or lower level skills development. No in-depth analysis takes place at any stage.

2nd level. All students are predominantly engaged in lower order thinking, with an occasional foray into a more complex activity.

3rd level. At least one key portion of the lesson will focus on higher order thinking, and most students are cognitively engaged during this time.

4th level. Almost all students, for the majority of the time, are deeply intellectually involved in the core process of the lesson. They are constantly stimulated and challenged by the thinking complexities offered in their learning.

A thinking rubric??

	Poor	Sensational
Creative intent	<ul style="list-style-type: none">● Nothing new!	<ul style="list-style-type: none">● Aha moments● Contributing lots of ideas
Degree of reflection	<ul style="list-style-type: none">● Listening without thinking	<ul style="list-style-type: none">● Always analysing how to use ideas



Connectivism

Who are MOOCs for? Confused personal thoughts.

September 11th, 2011

This post grapples with an idea that I'm still coming to understand, but that feels important: namely, who participates in open online courses, what are the elements of privilege that we overlook in planning and running course, who benefits, and why?

When we first opened up Connectivism and Connective Knowledge 2008, Stephen and I weren't expecting the response that we received. We had to quickly scramble to organize the course to reflect, first several hundred and then several thousand participants. And the term massive open online course (MOOC) was born. We approached Dave Cormier to help us run the course, especially the live sessions.

Since that first course, we've run almost a dozen open courses with over 10,000 participants. I've often had the pleasure of meeting former course participants at conferences or, increasingly, other open online courses. It has been a great learning experience for me.

Search for:

Pages

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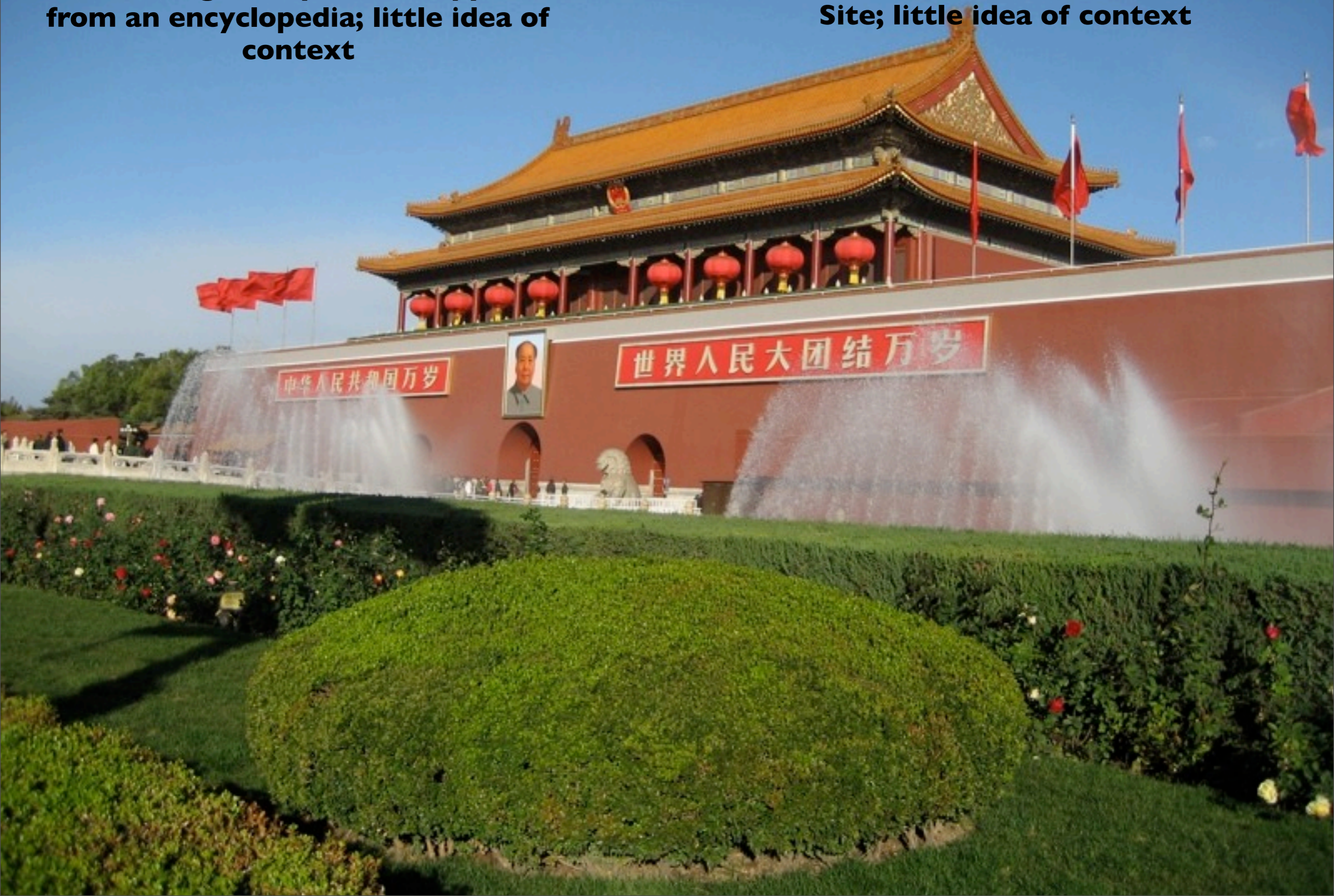
» [September 2011](#)
» [July 2011](#)
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» [December 2010](#)
» [August 2010](#)
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» [May 2010](#)
» [April 2010](#)
» [March 2010](#)
» [February 2010](#)

How do you generate Connectivism?



**2001 - Use a large piece of cardboard;
cut out magazine photos; copy text
from an encyclopedia; little idea of
context**

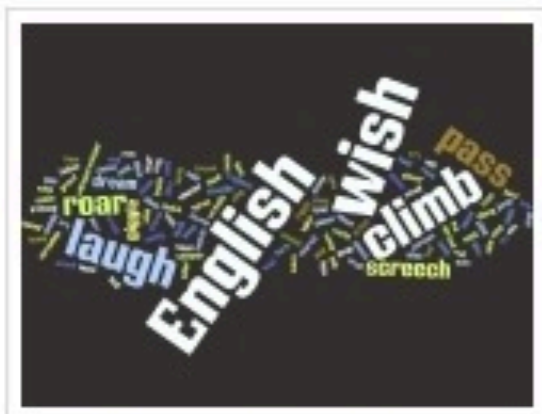
**2011 - Construct a wiki; steal images
from google; plagiarise from a Cheat
Site; little idea of context**



Wordle is a toy for generating “word clouds” from text that you provide. The clouds give greater prominence to words that appear more frequently in the source text. You can tweak your clouds with different fonts, layouts, and color schemes. The images you create with Wordle are yours to use however you like. You can print them out, or save them to the Wordle gallery to share with your friends.

[Create your own.](#)

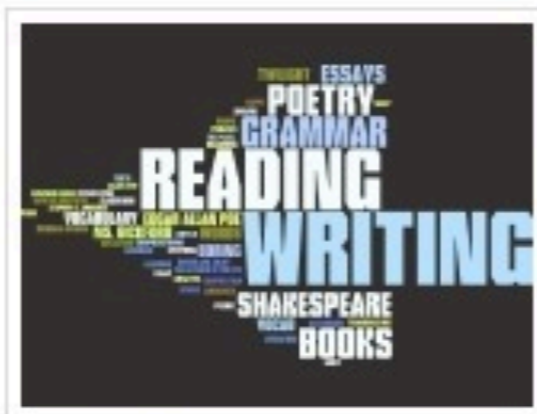
View some examples created by others...



[English notebook cover](#)

by [Ace Acedemic!](#)

9 months, 1 week ago



[Period G](#)

by [Meredith](#)

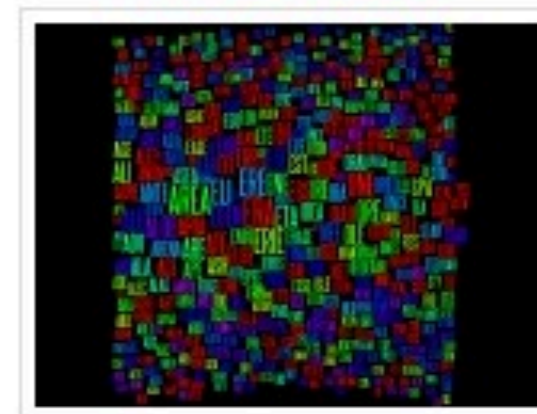
8 months, 3 weeks ago



[US Constitution](#)

by [Jonathan](#)

6 months ago



[Most Common Crossword Answers](#)

by [Jonathan](#)

1 year, 5 months ago

[More...](#)

Some techno-issues!!!

- Online 'space' must be used creatively. It's not just for collating content.
- Some (many?) students have more time than many teachers do to skill themselves online. Help them to help you!
- Most students have little idea of how to advance their learning with ICT. Use their techmodes (eg video) within your instruction.
- Low level thinking projects can encourage online plagiarism. Intellectualise everything!

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Cochlear Implants

By Patrick Anderson

Similarity Index
36%
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To Speak or Sign: The Parental Pressure to Choose Between Cochlear Implants, Sign Language, or Both Sign language is a beautifully expressive, visual language using hand, body and facial expressions to convey words and meaning. However, as more and more parents are learning even as early as birth that their child may be deaf, more children are getting cochlear implants than ever before and there is fear that fewer and fewer children will learn to sign. In fact,

as of May 2002, 69 percent of babies born in the United States had been screened for hearing loss as part of universal newborn hearing screening programs. Such early identification of infant hearing loss represents a dramatic change from the situation that existed only six to eight years ago when most children with hearing loss were not identified until they were 2-1/2 years of age

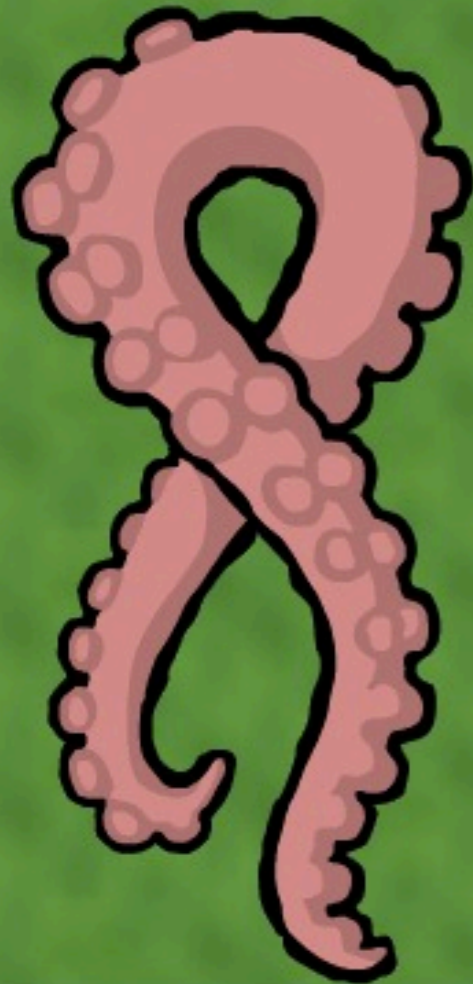
(Sorkin 2003). It is likely that the implementation of these early screenings have lead to the growth of Cochlear implants within the United States to 20 percent or more per year (Sorkin 2003). Many parents view deafness as a disability that with cochlear implants can be cured. They desire that their child learn language and function "normally" in society. The statistics would, of course, move many parents toward Cochlear implants. Svirsky et. al (2000) state that most children

born profoundly deaf or who later become deaf before the age of 3 fall significantly behind their normal-hearing peers in their use of oral

- 1 9% match (publication) [Mario A. Svirsky, "Late Profoundly Deaf Children and Cochlear Implants", Psychology Today](#)
- 2 9% match (Internet) <http://hearingloss.org>
- 3 4% match (student) [Submitted to CSU, Fullerton](#)
- 4 4% match (student) [Submitted to University of California, San Diego](#)
- 5 3% match (Internet) <http://ecma1.ca>
- 6 3% match (Internet) <http://www.absolutelydeaf.com>
- 7 2% match (student) [Submitted to Bronx Community College](#)

Cognitive engagement issues

- Multi-tasking? Single-tasking?
- Instant rewards (the 10-sec rule in games)?
- Shorter attention spans impeding the ability to ponder and solve a lengthy problem?
- The temptation to plagiarise (and become intellectually lazy)
- Capacity to ascertain the validity of online content?



Cephalopod News

2010-10-26 **Paul The World Cup Octopus Dies In His Tank In Germany** (BBC)
So farewell... Paul the octopus, famous for predicting football results.

2010-10-21 **Daring Cuttlefish Flees Lab Tank For Freedom Of Lough** (Belfast

Help Save The **ENDANGERED** **PACIFIC NORTHWEST TREE OCTOPUS** From **EXTINCTION!**

Information

FAQs

Sightings

Media

Activities

About The Pacific Northwest Tree Octopus

The Pacific Northwest tree octopus (*Octopus paxarbolis*) can be found in the **temperate rainforests** of the Olympic Peninsula on the west coast of North America. Their habitat lies on the Eastern side of the Olympic mountain range, adjacent to Hood Canal. These solitary cephalopods reach an average size (measured from arm-tip to mantle-tip,) of 30-33 cm. Unlike most other cephalopods, tree octopuses are amphibious, spending only their early life and the period of their mating season in their ancestral aquatic environment. Because of the moistness of the rainforests and specialized skin adaptations, they are able to keep from becoming desiccated for prolonged periods of time, but given the chance they would prefer resting in pooled water.

An intelligent and inquisitive being (it has the largest brain-to-body ratio for any mollusk), the tree octopus explores its arboreal world by both touch and sight. Adaptations its ancestors originally evolved in the three dimensional environment of



Rare photo of the elusive tree octopus

Q. What's our purpose for doing this inquiry?

Q. What do we already know about this issue?

Q. What are our questions?

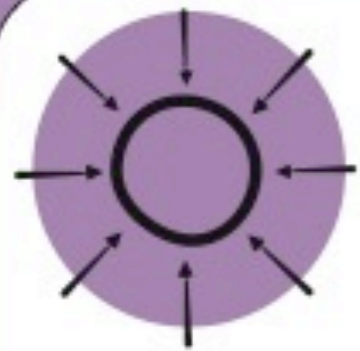
Q. What learning steps will we take?

Q. How will we do further useful research?

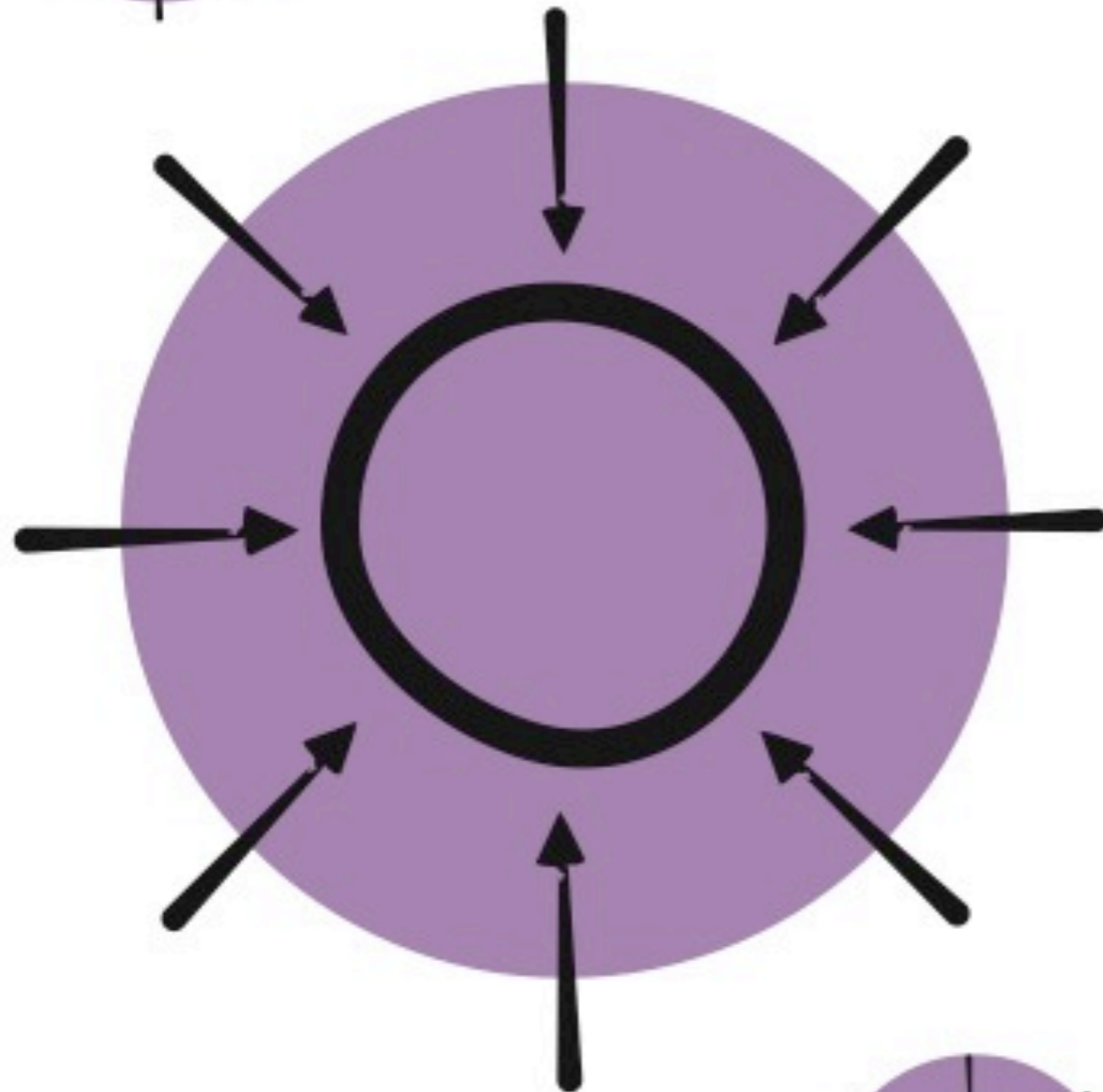
Q. How will we share and apply our findings?

Thinkers Keys

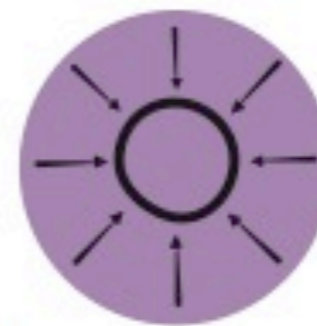
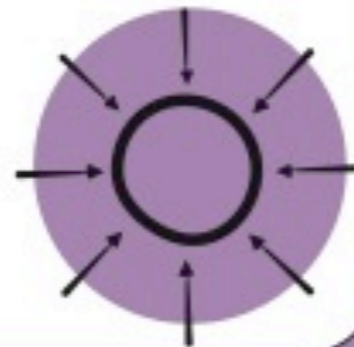




Purpose



Purpose



Purpose

How to use it:

With this ThinkCard, we work out our reasons for doing an activity. We must keep asking important questions such as:
Where are we going with what we're doing here?
What do we really want to accomplish with our project?
What will be the end result of what we're doing?

An example:

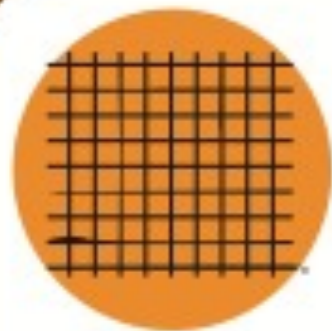
You are working with a group of people who are talking about the way that rubbish is being thrown around your school. You decide that your real purpose with your meeting is to encourage people to place rubbish into the bins. That's it!

Why it's important to use it:

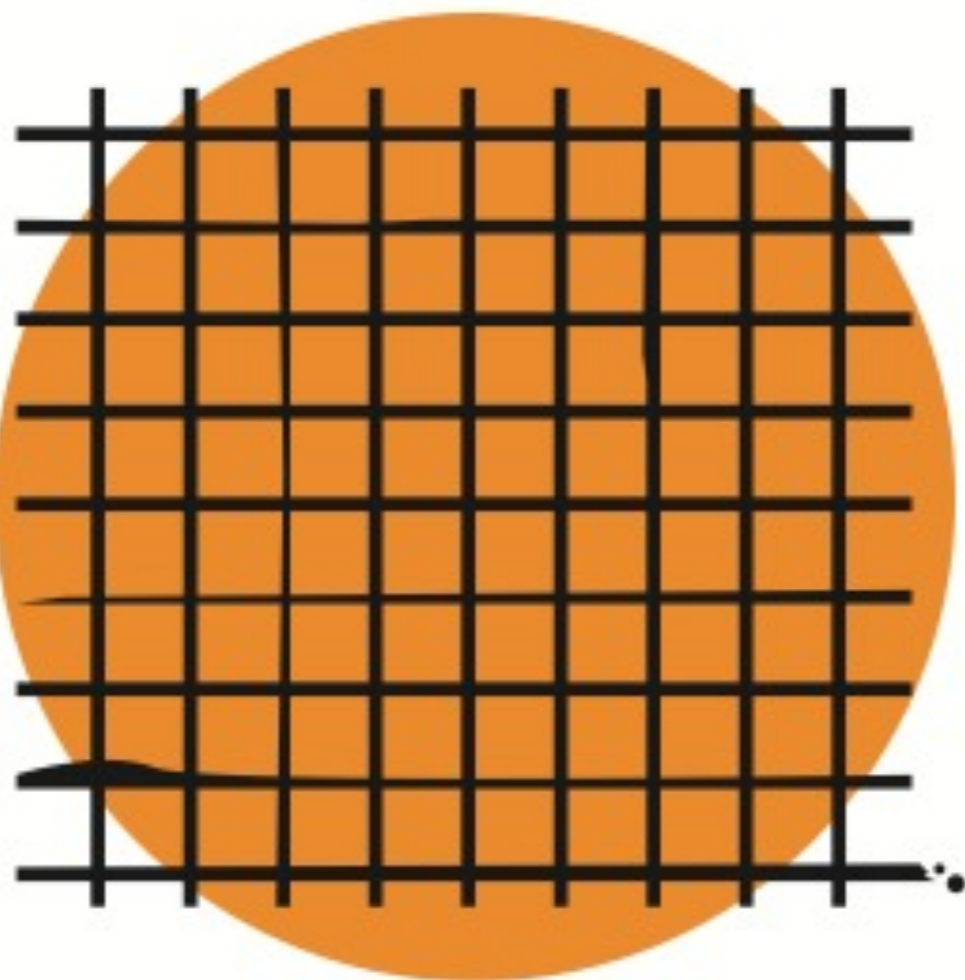
Too many meetings and discussions don't accomplish anything. They just go around in circles. It's important that you clarify your core purpose for being there; and that you decide what you really want from the discussion.

Some variations:

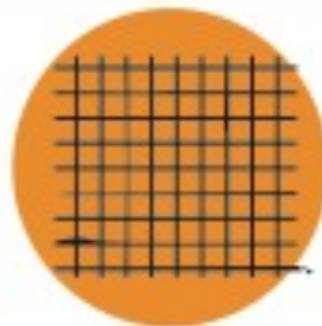
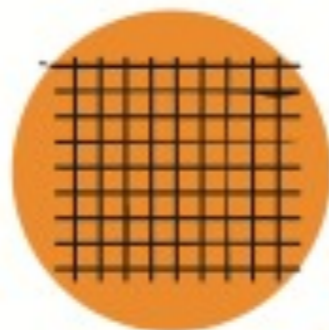
Brainstorm what you don't want to have happen. This will then encourage you to deeply focus on what you do want to achieve.



Combination



Combination



Combinations

How to use it:

Place the names of some things down the side of a matrix (eg laptop, mobile phone, printer), and then place other names of objects along the top (eg pencils, chocolates, spoons). Then create all-new objects by combining 'side' things with 'top' things.

An example:

	Laptop	Printer
Pencils	Develop some special pencils that can write onto the screen	Invent a pencil that will print out words when you say them out aloud
Chocolate	Create chocolate wrappings that have moving images	Develop a printer that can spray chocolate smells onto paper

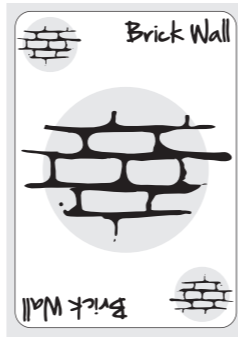
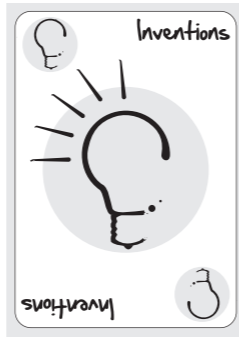
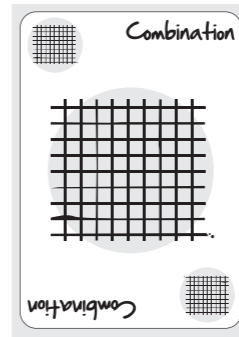
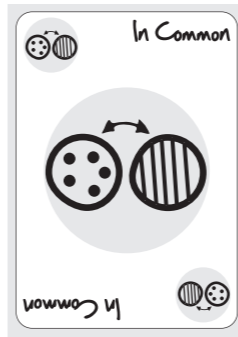
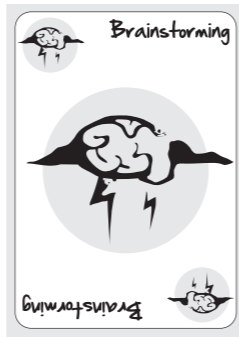
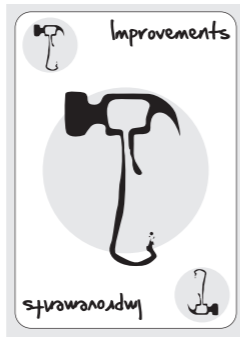
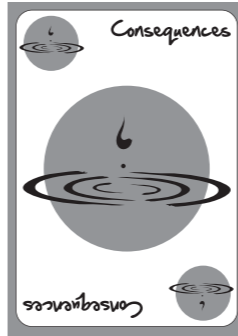
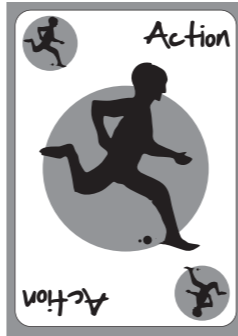
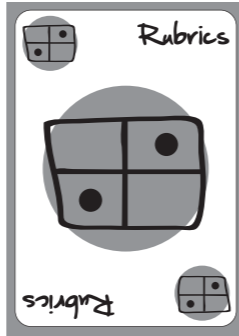
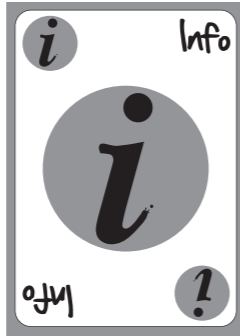
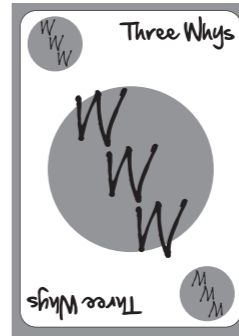
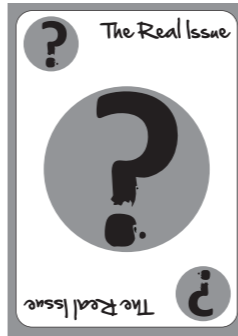
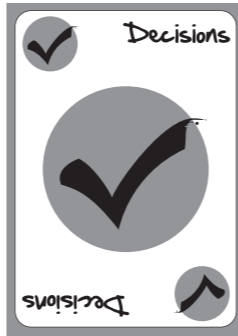
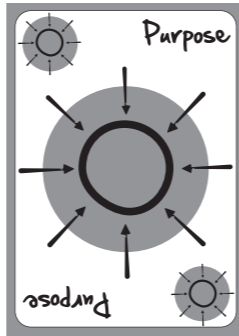
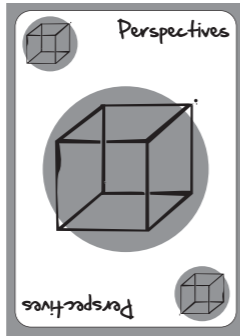
Why it's important to use it:

Most new products on the planet are created by combining two entirely different objects in some way. When you use this ThinkCard, it will help you to develop some of those new products yourself.

Some variations:

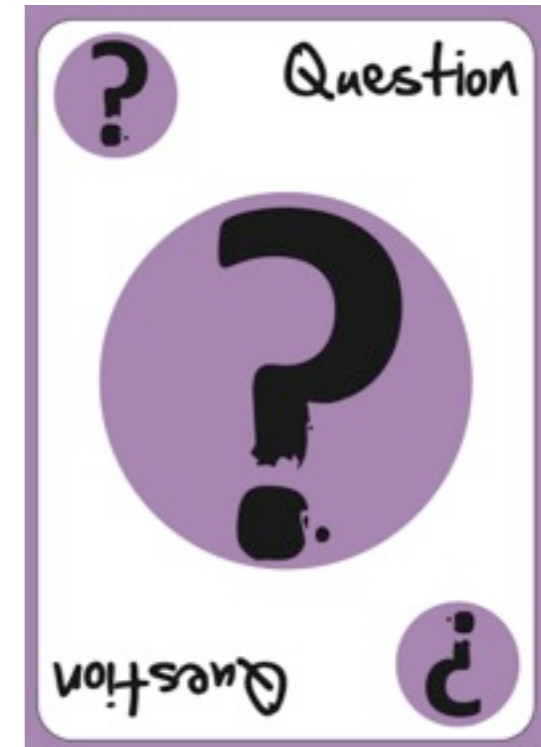
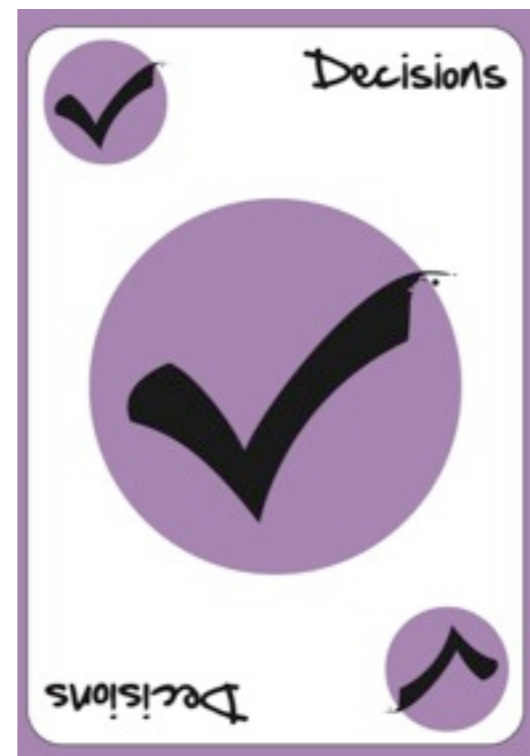
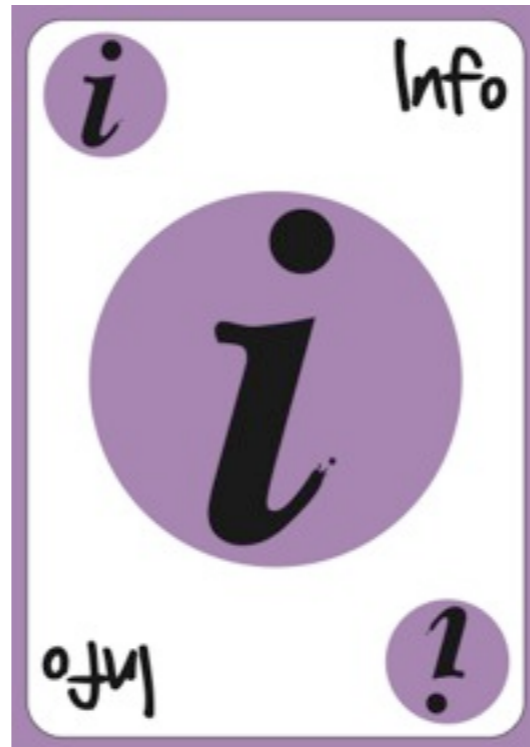
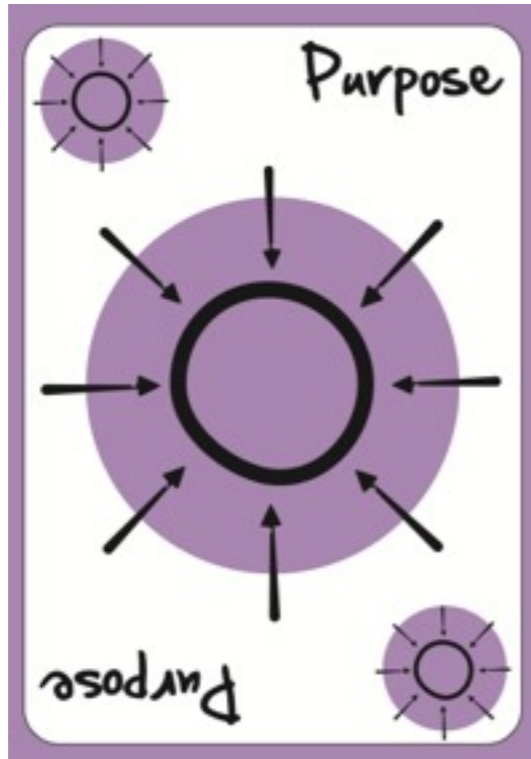
Write some problems (eg some people complain too much) along the top of the matrix, and then list some objects (eg kites) down the side. Then use each object to stimulate some creative solutions for each problem.





Inquiry?

Open-ended investigation?

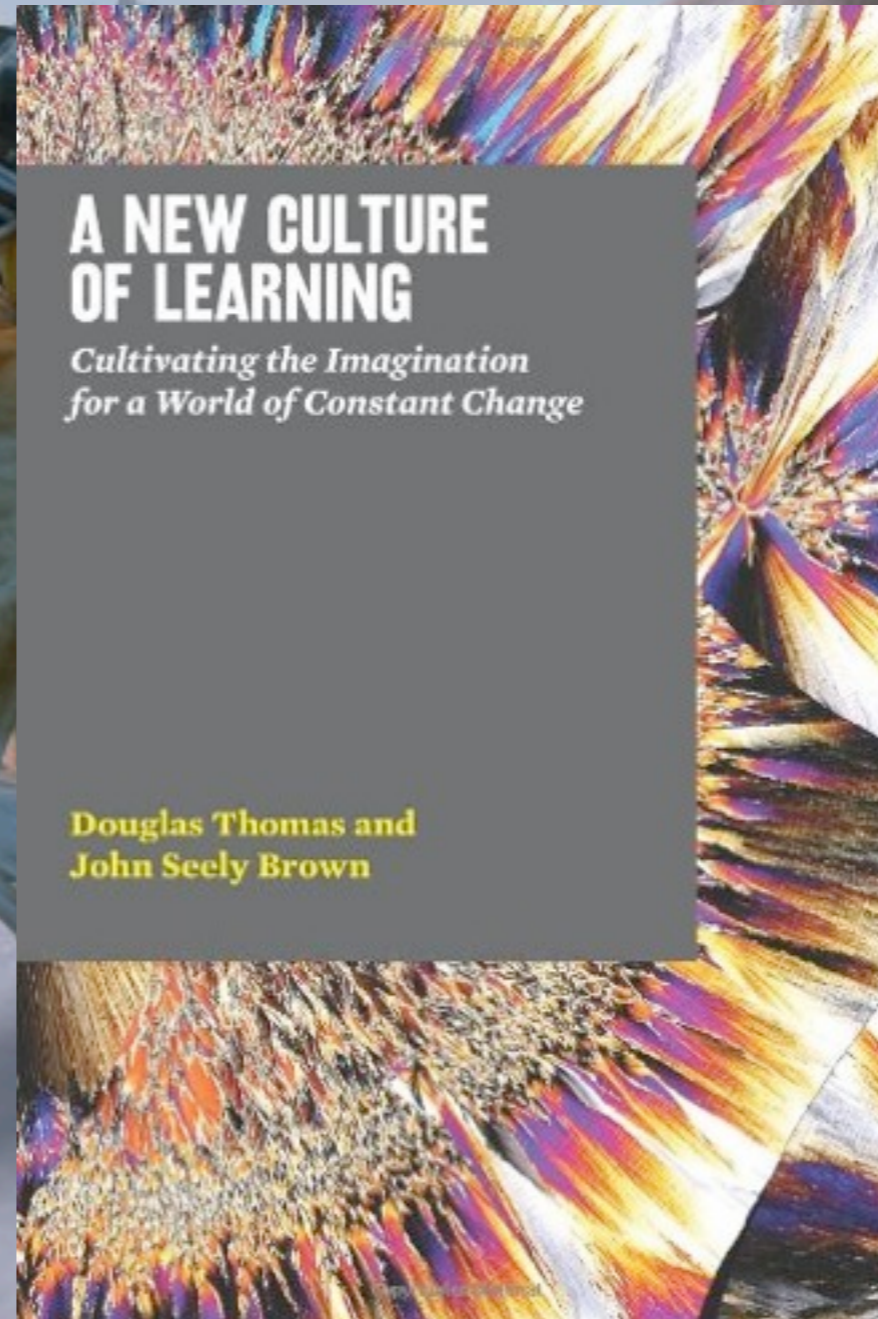


Gamers tend to:

Understand the power of diversity

Keep an eye on the bottom line

Thrive on change



See learning as fun

Live on the edge

**Be careful with just
depositing content; instead,
make the wiki intellectual
and interactive**

Wikis

Set up virtual field trips

Develop peer reviews

Correction competition

Peer editing

Multi-author story

Classroom calendar

Fan clubs for famous historical figures

Choose your own
adventure story

Wiki book club

Hall Of Fame (of the students' achievements)

Classroom FAQ

Classroom scrapbook

Work on a social justice project
with other classes



WIKIPEDIA
The Free Encyclopedia

Main Page

Discussion

Read

View source

View history

What would happen if a student wrote an article; and then it got spammed, or even taken down; or perhaps expanded upon. What to do?

Welcome to **Wikipedia**,
the **free encyclopedia** that anyone can edit.
3,682,458 articles in English

- Arts
- Biography
- Geography

- Main page
- Contents
- Featured content
- Current events
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 - Help
 - About Wikipedia
 - Community portal
 - Recent changes
 - Contact Wikipedia

- Toolbox
- Print/export

- Languages
 - Simple English
 - العربية
 - Bahasa Indonesia
 - Bahasa Melayu
 - Български
 - Català
 - Česky
 - Dansk
 - Deutsch

Today's featured article



The **trade dollar** was a **United States dollar coin** minted to compete with other large silver coins that were already popular in **East Asia**. The idea first came about in the 1860s, when the price of silver began to decline due to increased **mining efforts** in the **western United States**. The **Coinage Act of 1873** made trade dollars **legal tender** up to five dollars. The coins were first struck in 1873, and most of the production was sent to China.

Eventually, bullion producers began converting large amounts of silver into trade dollars, causing the coins to make their way into American commercial channels. This caused frustration among those who were given them in payment, as the coins were largely maligned and traded for less than one dollar each. In response to their wide distribution in American commerce, the coins were officially demonetized in 1876, but continued to circulate. Production of **business strikes** ended in 1878, though the mintage of **proof coins** continued until 1883. The trade dollar was remonetized when the **Coinage Act of 1965** was signed into law. (**more...**)

Recently featured: [Somerset](#) – [Walter Bache](#) – [Parthian Empire](#)

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Did you know...

From Wikipedia's *newest content*:

- ... that art dealer **Jacques Seligmann & Company** sold Picasso's

In the news

- At least 17 people are killed a **three coordinated bomb bla**
- Following political pressure a **hacking controversy**, News C bid for full ownership of BSKy
- **Ahmed Wali Karzai** (*pictured* half-brother of President Ham
- Twelve people, including the **an explosion** at a naval base in the history of **Cyprus**.
- The sinking of cruise ship **Bu Russia**, leaves 129 people de
- The **World Netball Champio** defeating New Zealand in the

[Wikinews](#) – R

On this day...

July 14: Bastille Day in France

- 1791 – The **Priestley Riots** b Priestley and other religious D out of Birmingham, England.

Transformation

Redefinition

Tech allows for the creation of new tasks, previously inconceivable

Modification

Tech allows for significant task redesign

Augmentation

Tech acts as a direct tool substitute, with functional improvement

Substitution

Tech acts as a direct tool substitute, with no functional change

eg using spell check or word count

eg Typing out your work with a word processor

eg co-creating on group projects with other classes world-wide

eg to make use of multi-media in highly enhanced ways

Enhancement

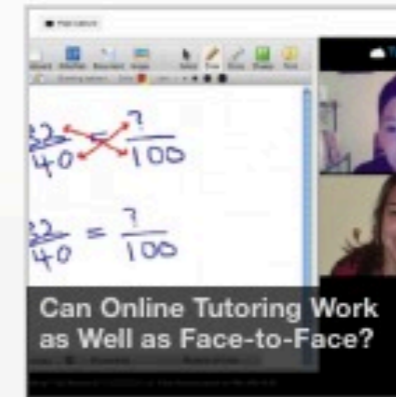
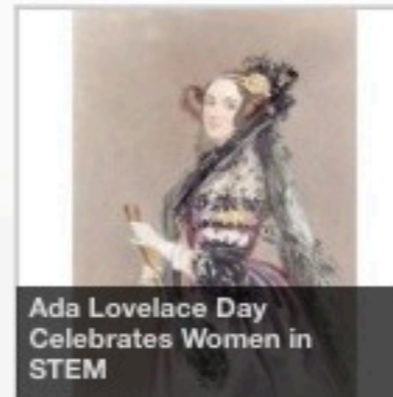
Analysis of some Term 4 learning

- List some key ICT learning experiences in your teaching; and map them out according to the SAMR model
- Analyse a Term 4 unit according to the SAMR model



**List at least 20
different uses for a
mobile phone**

**Knowledge
Consumption
to Knowledge
Creation**



August 15, 2011 | 2:00 PM | By [Tina Barseghian](#)

10 Reasons to Ban Pens and Pencils in the Class

FILED UNDER: [Culture](#), [Tech Tools](#)

25 Comments

Tweet 573

Recommend 297

Email Post

Permalink

A [classic tongue-in-cheek MindShift post](#) from last November is making the rounds on Twitter. For those who haven't seen it yet, I'm happy to repost here, just in time for back-to-school.

[A PARODY]

By [Katie Stansberry](#)

According to a recent [MSNBC article](#), 69% of high school currently ban cell phones. But you'd be hard-pressed to find a school anywhere that has enacted a blanket ban on pens and



TB

About MindShift



Technology is revolutionizing the world of education – replacing familiar classroom tools and changing the way we learn. MindShift explores the future of learning in all its dimensions – covering cultural and technology trends, groundbreaking research, education policy and more. The site is curated by Tina Barseghian, a journalist and mother of a grade-schooler.

GET IN TOUCH

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THE RIGHT CARE



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STANFORD HOSPITAL & CLINICS

Apps in Education

One of the hardest thing with using the iPad in the classroom is finding the time to go through all of the apps in the iTunes Store listed under the education banner. We have started to list some of the apps we've found under each of the Key Learning Areas.

- Home
- Maths iPad Apps
- English iPad Apps
- RE iPad Apps
- PDHPE iPad Apps
- HSIE iPad Apps
- TAS iPad Apps
- Science iPad Apps
- Music iPad Apps
- Art iPad Apps
- Apps for Teachers / Special Needs

Most Popular Posts

- 50 really useful iPad 2 tips and tricks
- 10 Best Apps 4 Teachers

Saturday, July 16, 2011

Hidden Control Panel accessed from your Screen

This is a quick and easy how-to from the guys over at [How to Geek](#). It is a basic one but useful in its simplicity. Your students may not be aware of this feature. Enjoy!!!

Bloom's Taxonomy for iPads

Creating



Audioboo iMovie ComicBook! ReelDirector SonicPics Animoto Puppet Pals Toontastic Doink

Evaluating



HootSuite Skype Mobile RSS Science 360 Zite FlipBoard Instapaper Goodreads Wunderlist

Analyzing



iThoughts HD Lino Popplet Today's Documents Diigo Explain Everything 3D Cell Simulation GoSky Watch GoDocs

Applying



ShowMe Poetry Creator Keynote Visualize Posterous ZigZag Board Presentation Link Xperica GearHD

Understanding



ScreenChomp Motion Math 123 Charts Idea Sketch Corkulous Blogsy Good Reader Touch Draw Pages

Remembering



iBook Noteshelf Stack the Countries Evernote Peek NxtApp 4Kids Ansel & Clair's Adventure Word Seek HD eClicker Globe



iPads *for* Learning

Home

Why the iPad?

iPad Trial

Case Studies

21 Steps to iPad Success

Classroom Ideas

Education Apps

Gallery

Nuts and Bolts

Support

Welcome to the Victorian Government iPads for Learning website

This website is for educators who want to learn about using iPads in education. Here you will find information about the Victorian school iPads for Learning trial including specially selected apps, classroom ideas and technical tips.

WHY IPADS?

IPAD TRIAL



EDUCATION APPS

view all



CASE STUDIES

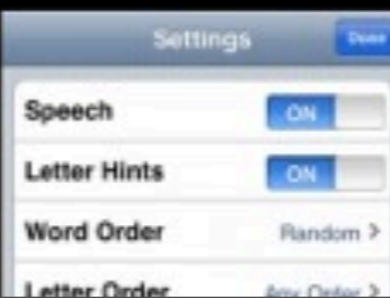
FEATURED APP



FirstWords: Animals

Learning Touch

Builds a deep understanding of the



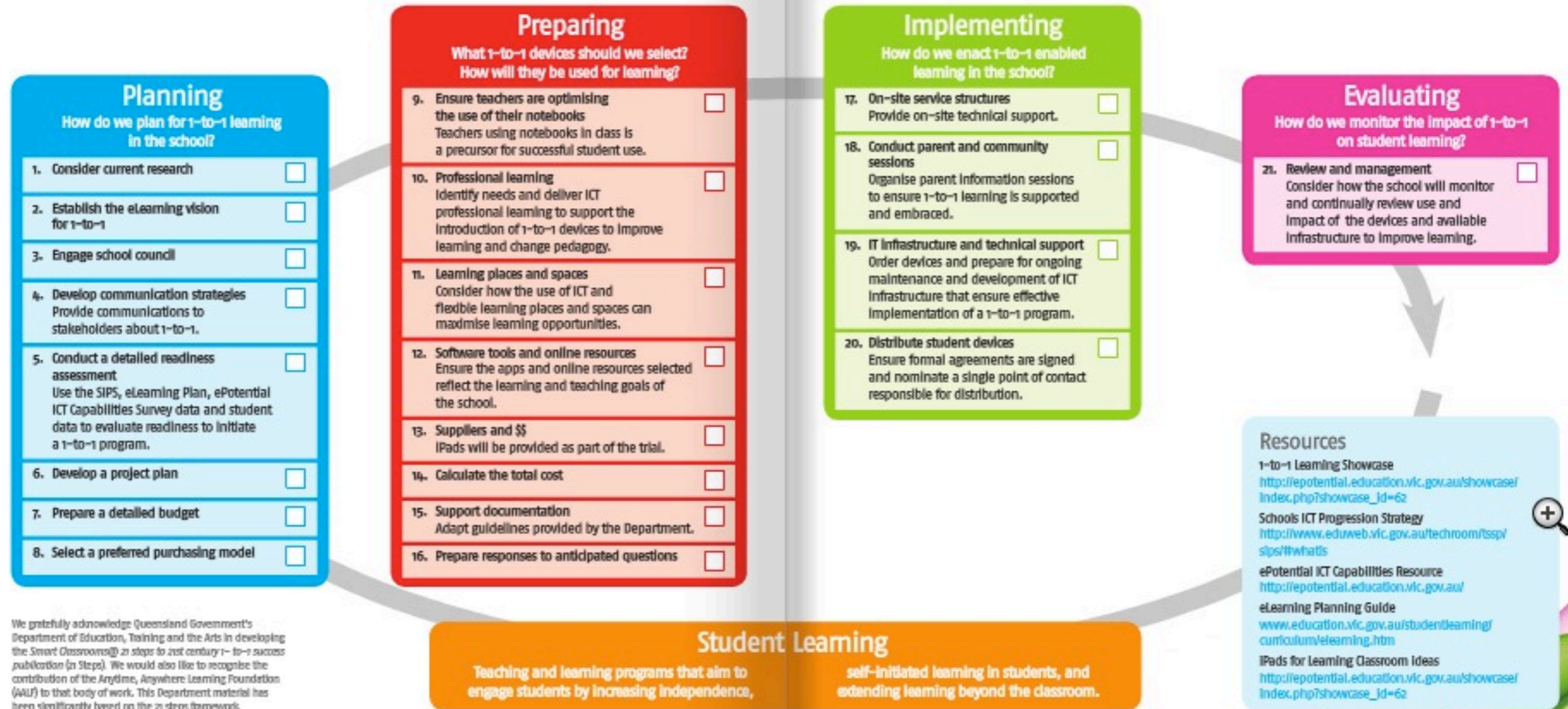
Field Guide to Victorian Fauna

Museum Victoria

Detailed descriptions of animals found in Victoria



21 Steps to 1-to-1 Success: Supporting 1-to-1 Implementation



epic CITADEL

Start





Here's the Epic Citadel Challenge that students were set:

- Create a digital story utilizing photos from the app Epic Citadel
- the digital story may include text, or it may not. It may be a collage, a poem. It is entirely up to you, as long as it tells some sort of story
- use any apps you like to create your story
- your story must be no more than 3 minutes
- all finished stories must include a short reflection by the student before being uploaded.
- Please answer these questions: How did you create your story? What worked well? What didn't? What skills do you think you have learnt in completing this task?

Ideas to get started:

- sequence your pictures in Keynote in order to add text to your snapshots
- create a short film in Reel Director where you can include transitions, audio and even record a voiceover
- use Doodle Buddy to stamp new characters over the top of the pictures
- use Strip Design to create a comic. Insert pictures into frames, add text and speech bubbles
- use apps that allow you to compose your own music to create a soundtrack or ambience.

A PHOTO A DAY IN 5T



08/11/2010



09/11/2010



10/11/2010



11/11/2010



12/11/2010



13/11/2010



14/11/2010



15/11/2010

Colorful Squares
ashamed
the cold floor on my knees
Feel
My hand on my face
Stretch

30/12/2010



10/01/2011



11/01/2011

Name	From Beijing	To Premier	Then
Allyce	Beijing	Beijing	San Francisco
Andrew	Beijing	Singapore	Beijing
Alex	Beijing	Beijing	Beijing
Cam	Beijing	Beijing	Beijing
Da Zhong	Beijing	Beijing	Beijing
Felicie	Beijing	Beijing	Beijing
Hyun Woo	Beijing	Beijing	Beijing
Jackie	Beijing	Beijing	Beijing
Jaemin	Beijing	Beijing	Beijing
Jan	Beijing	Beijing	Beijing
Jinglin	Beijing	Beijing	Beijing
Kyong Min	Beijing	Beijing	Beijing
Lawrence	Beijing	Beijing	Beijing
Magnus	Beijing	Beijing	Beijing
Martin	Beijing	Beijing	Beijing

12/01/2011

SCALE
SCALE
SCALE

13/01/2011



14/01/2011



17/01/2011



18/01/2011



19/01/2011

12 low
9KH
Pictor 3
6 Da Zhong

21/02/2011



22/02/2011



23/02/2011



24/02/2011

NIGHT DANCES
APAG BANGS

25/02/2011



01/03/2011



14/03/2011



15/03/2011

Length x Width = Floor Area

Length

Area	Length	Width	Area
Lido Area	10m	5m	50m ²
Wanging Area	15m	10m	150m ²
Shung Area	20m	15m	300m ²

31/03/2011



01/04/2011



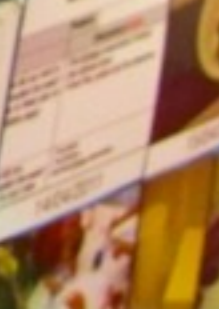
11/04/2011



12/04/2011



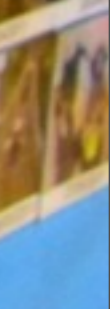
13/04/2011



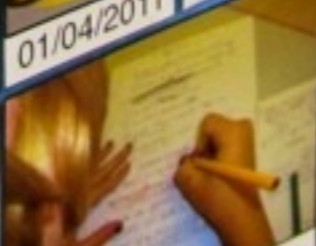
14/04/2011



15/04/2011



16/04/2011



17/05/2011

DIRDS
Inferences Made

18/05/2011

NEW YORK

BUENOS AIRES



**RECONSTRUCTION**
working...beautifully

WALKING MEN 99™

Project

Artist: Mays Berkal

Creators: Daniel Sautella, Esteban and Oscar Wilson of Sautella Projects

Walking Men 99™ by artist Mays Berkal joins together photographs of 99 pedestrians with light trails from their recent travels.

Artists from the generous community of urban revitalization and infrastructure jobs, the "Walking Men" Project is an international initiative that supports a sustainable alternative to the current transportation infrastructure and provides a means to create jobs. The "Walking Men" Project is a social enterprise that uses the power of art to create jobs and improve the lives of the community. The "Walking Men" Project is a social enterprise that uses the power of art to create jobs and improve the lives of the community. The "Walking Men" Project is a social enterprise that uses the power of art to create jobs and improve the lives of the community.

For more information about the Downtown Alliance Reconstruction Program, and for additional information about this project, please visit DowntownNY.com/reconstruction.

DowntownNY.com/reconstruction







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 13876300370 15366679996
 13876708844 13583711962
 13401267066 13851215414
 15051164400 1387603337
 159381664872 13151711121
 13523

Your use of visuals??

- What do you do?
- What could you do?
- What will you do?



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Australian education consultant

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aussietony Tony Ryan

The Great Schools Revolution. Always interesting to read the economist angle on school reform. Still, worth a read.

econ.st/o8EUBU

3 hours ago



aussietony Tony Ryan

Steven Pinker says we're much less violent than our ancestors. I agree. Would you rather live in 2011 or 1611? bit.ly/rdZxn4

3 hours ago



aussietony Tony Ryan

21st Century success requires passion, hustle and contrarianism. Welcome to uncollege.org

3 hours ago



aussietony Tony Ryan

Impressive program. OLSEL. Oral language supporting early literacy. olsel.catholic.edu.au/index.cfm

20 Sep



About @aussietony

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I'm a primary school teacher with a wee passion



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Hooked on Thinking Educational Consultancy.



fievels Fiona McDonald

I am a NZ primary teacher keen on ICT, the art

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Tony Ryan

On Possibilities And Practices In Second Decade Learning

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« [The Laws Of Learning](#)

The Top Ten of just about everything

Published by admin on 27/05/2011 in learning. [2 Comments](#)

Tags: books, movies, music, top ten.



There is a beautiful little city called Bergen on the West coast of Norway. And nearby you'll find the world-famous fjords. A majestic sight. These fjords are one of my Top Ten places on the planet. And why would I state that they're in my Top Ten? Because I recently made a few lists, and the Top Ten places was just one of them.



Tony Ryan is an Australian learning consultant who is obsessed with two things:

1. His own learning; and
2. Everyone else's learning

[twitter](#)

The Darwin Ice Hockey team. World champions (sort of). <http://t.co/BvCDdTh>

RT @brainpicker: In case you missed it, my annual summer reading list: 10

I just had a birthday. Yes. I had a great day, thank you for asking. And as it does for

**What were the three
key messages for you??**

What could you do?

What will you do?

**How and when will you
do it?**



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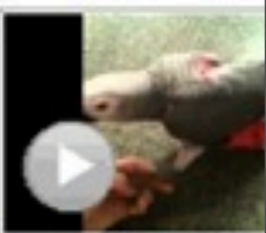
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Don't Worry, Be Happy



News

Introducing An
Vet Aid Sp
for Problem B
Introductory price
Suggested retail



MoJo in his Flights

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